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Memory-usage Debugging Tool				
 0.5 to 4GB pernode, no virtual memory Exceed the amount of physical memory Failed job Need to squeeze every single byte Example: C++ allocators are not friendly 	<pre>#include <iostream> #include <map> #include <vector> int main() { using namespace std; cout << "creating map now" << endl; int size=10000000; //10 million { map<int,int> mm; for (int i=0; i<size; "map="" 0;="" <<="" cout="" endl;="" i++)="" longer="" memory"="" mm.clear();="" mm[i]="i;" no="" pre="" return="" should="" use="" while(1);="" }="" }<=""></size;></int,int></vector></map></iostream></pre>			





