

Simulations of Detonating White Dwarfs

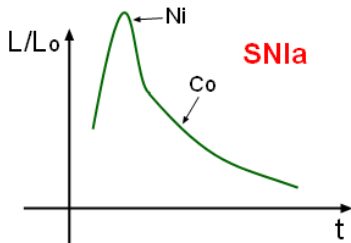
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Type 1a supernova

= nuclear reaction powered explosion of a white dwarf star
(which is the remnant of a star that has completed its normal life cycle,
likely consisting of carbon and oxygen in a degenerate state)



light from decay $^{56}\text{Ni} \rightarrow ^{56}\text{Co} \rightarrow ^{56}\text{Fe}$



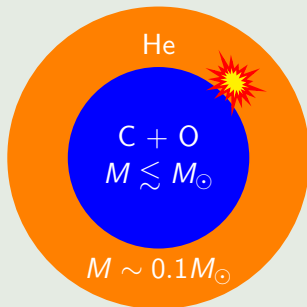
expanding blast wave

SN 1a formation channels



involving a binary companion and accretion:

- Traditional: companion spills material onto white dwarf until $M \approx M_{\text{Chandrasekhar}} = 1.4M_{\odot}$, increase in central T and ρ
 \Rightarrow convection \Rightarrow thermonuclear runaway (deflagration \rightsquigarrow detonation)
 - Merger of two CO white dwarfs
- Sub- M_{Ch} models: helium shell accumulated through slow accretion ($\sim 10^{-8} M_{\odot} \text{ yr}^{-1}$), $M_{\text{total}} < M_{\text{Ch}}$, detonation in He triggers detonation of the core
 - directly: detonation transcends the core/shell interface
 - indirectly: through focussing or collision of compressional waves

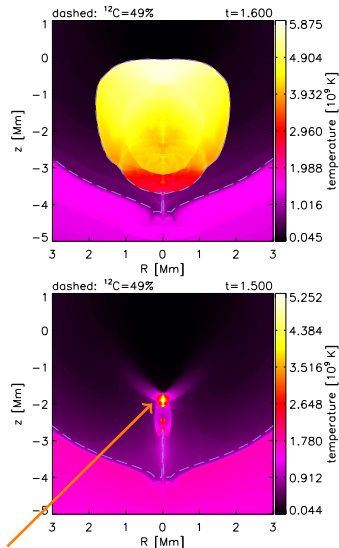
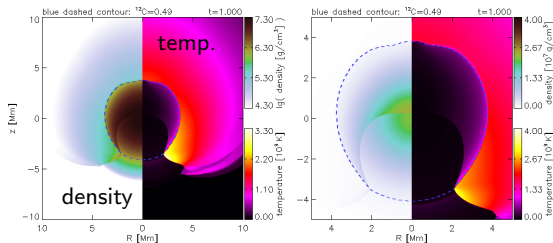


CASTRO

- multi-D Eulerian hydrodynamics code
- 3D Cartesian and 2D cylindrical for axisymmetric problems
- adaptive mesh refinement
- gravity: monopole approximation using (time-dependent) radial density average
- stellar EoS based on the Helmholtz free energy, contributions from ions, radiation and electron degeneracy (Timmes & Arnett 1999, Timmes & Swesty 2000)
- nuclear reaction network: 19 isotopes
- initial models from **KEPLER**
 - 1D implicit Lagrangian hydrodynamics code for stellar evolution
 - C+O white dwarf merging with a helium main sequence star, helium accretion rates $\sim 10^{-8} M_{\odot} \text{ yr}^{-1}$ (Woosley & Weaver 1994, Woosley & Kasen 2011)
 - convection: mixing length model

Sliding helium detonation with one detonator

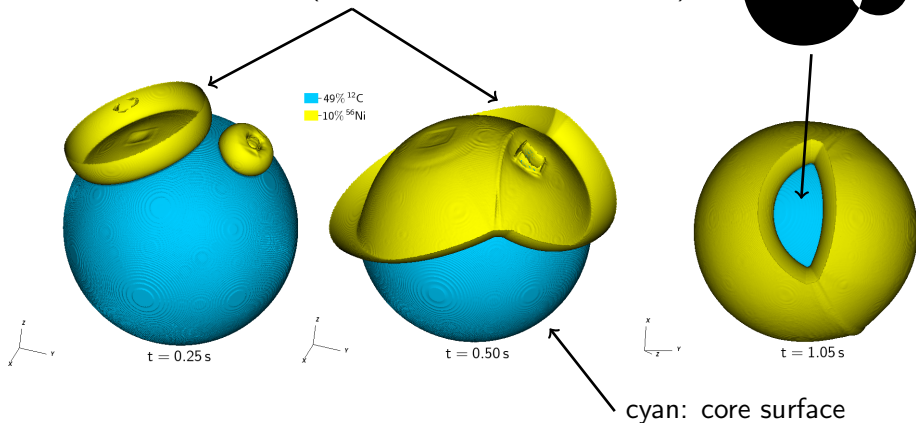
^4He detonation is set off at the “north pole”, wraps around the star and converges at the “south pole”:



converging compressional wave: \Rightarrow core detonation
 $T_9 = 5.25, \rho_7 = 6.21$

Two detonators (separation 54° , delay 0.15 s)

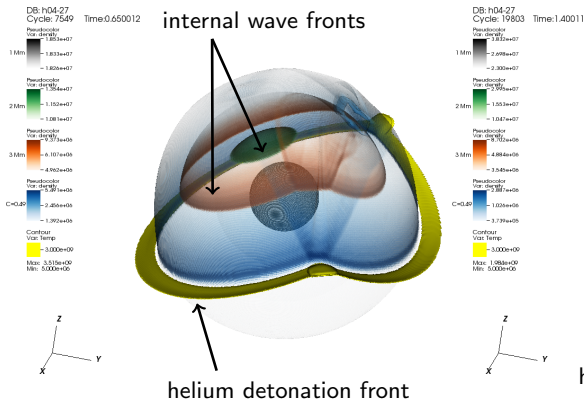
helium detonation front (yellow = 10% ^{56}Ni isosurface)



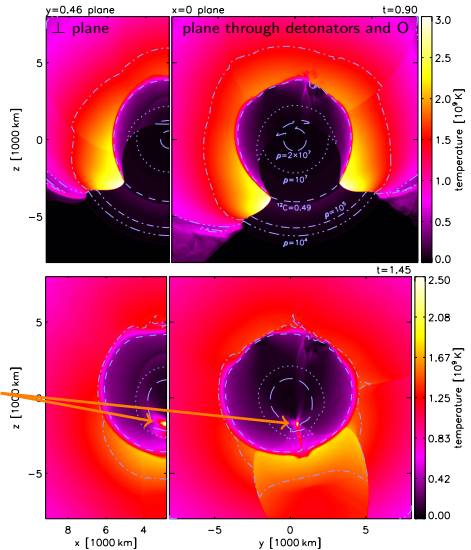
Shape of converging front depends on size: smaller \Rightarrow more elongated;
i.e., it converges along a line rather than a point

Two detonators (separation 54° , delay 0.15 s)

The same shape is present when the wave fronts in the core converge:



Two detonators (separation 54° , delay 0.15 s)

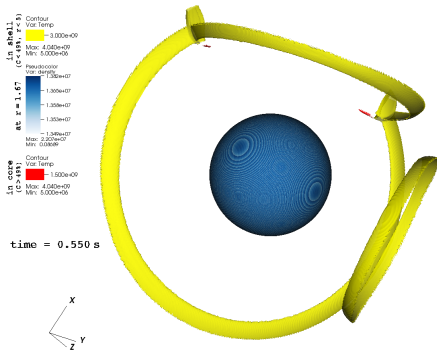


hot spot:

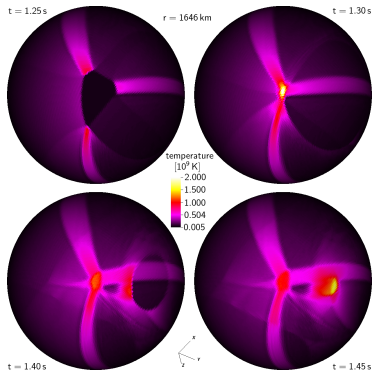
$$T_9 = 3.67, \rho_7 = 9.51$$

\Rightarrow easily sufficient for detonation

Three asynchronous detonators (90°, 100° and 120°)



detonation front (yellow) and density on a sphere through the hot spot



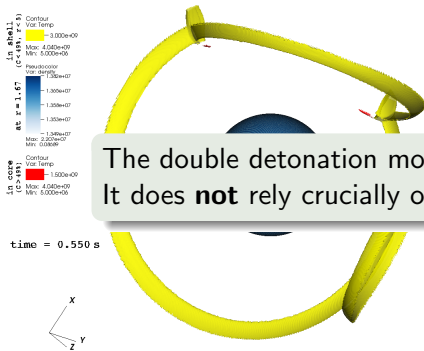
temperature on a sphere through the hot spot

primary hot spot: $T_9 = 5.27$, $\rho_7 = 2.19$

wave induced by first detonator converging with itself 0.15 s later:

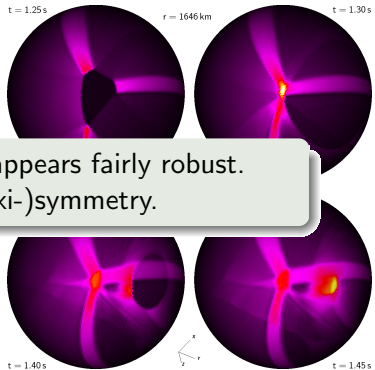
$T_9 = 1.71$, $\rho_7 = 3.82$

Three asynchronous detonators (90°, 100° and 120°)



The double detonation model appears fairly robust.
It does **not** rely crucially on (axi-)symmetry.

detonation front (yellow) and density on a
sphere through the hot spot



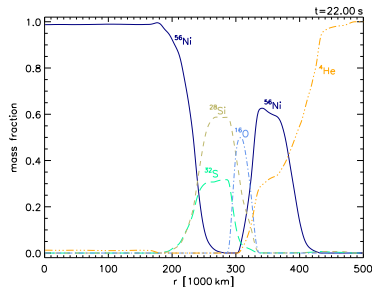
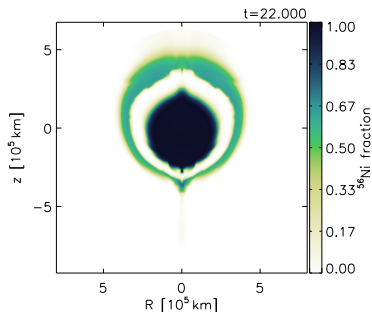
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Complete detonations and yields



^{56}Ni mass fraction after complete core detonation

elements with mass fractions $> 10\%$ along the equatorial plane

- $(1.001 + 0.078)M_{\odot}$ dwarf: $0.52M_{\odot}$ of ^{56}Ni , 90% produced in core
- $(0.801 + 0.143)M_{\odot}$ dwarf: $0.38M_{\odot}$ of ^{56}Ni , 80% produced in core

Computational cost and data

- Largest 3D run: $640 \times 640 \times 640$ zones, full snapshot: 64 GB, appr. 59 hours on 8000 MPI cores = 472 000 core hours
- Other hi-res 3D runs produced 16 GB or 32 GB per full snapshot (depending on symmetries), 2000 or 4000 cores for ~ 1 –2 days
- Many 2D runs, producing data on the order of hundreds of MB per snapshot, running on ~ 128 cores

Big jobs at NERSC (Oakland, CA) and ORNL (Oak Ridge, TN).
Small jobs at local (UC Santa Cruz) Linux cluster (total 828 cores).

Challenges:

- Data analysis (IDL): limited memory requires careful handling of data
- Visualization (VisIt): tedious, sluggish, difficult – lots of tinkering necessary to find good settings, fighting with the visualization eats a lot of time!